20 TIPS ON GIVING A 20 MINUTE TALK

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- (1) Think carefully about your title and abstract, which set the stage for your talk.
- (2) In a 20 minute talk, if you are going to speak about a technical subject, consider using slides.
- (3) If you do opt for a chalk talk, make sure to write legibly.
- (4) Whether using slides or the board, avoid technical terms, and rather give simple examples.
- (5) You should spend considerable time at the beginning to motivate your problem: Why is it interesting? Why is this the problem? Emphasize why and how what you are saying is important.
- (6) If you are giving a general audience talk, then don't expect that your audience knows anything about what you are talking about. Don't put your audience on the spot. Your goal is to be inclusive: You fail if you make anybody in the audience feel intimidated.
- (7) Better not to expect your audience to know anything.
- (8) If you are going to present a particularly technical theorem, consider instead explaining a special case or giving an example.
- (9) Give accurate references to the authors of the theorems you cite, and the year the results appeared. This helps to put your work into perspective.
- (10) Plan your time so that your talk is not too long: Do not be forced to go overtime, or to zip through your slides too quickly.
- (11) Avoid having too much information on each slide.
- (12) Clear and understandable mini-proofs built into talk are a good thing. Cut down on the technical details, and opt instead for heuristic explanations and good illustrative examples.
- (13) If you are using slides, do a spell check.
- (14) Speak loudly and clearly so the people in the back can hear what you are saying.
- (15) Make eye contact with your audience.
- (16) Explaining things in simple terms.
- (17) Mention applications.
- (18) Try to include pictures.
- (19) If you can, cite somebody who is in the audience.
- (20) Use the space in front of the room to keep people awake: move around, make eye contact, engage the audience with hand gestures, and use an adjacent board if available.

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